

STUDIO ART, ART (BFA)

Degree: Bachelor of Fine Arts

Major: Art

Concentration: Studio Art

Program Code: 3272

About This Major . . .

The BFA degree in Art with a concentration in Studio Art is designed to prepare students with strong technical skills in a variety of art media. This skill combined with an art historical background will allow them to develop an individual focus in their art. Students can take a variety of two-dimensional courses in drawing, painting, printmaking, or photography. In the three-dimensional area, they can study ceramics, metal casting and sculpture. Extensive studies in Art History engage the students in historic and contemporary artists, art movements, and artistic styles and allows students to understand and place their art within a historical context. A BFA with a concentration in Studio Art prepares the student for graduate school and a career as a professional artist.

Important information for this degree:

- 3.00 cumulative GPA or higher in all 200-, 300-, and 400-level Studio Art major courses.
- Minimum grade of "C" in all 200-, 300-, and 400-level Studio Art major courses.
- No more than 6 semester hours of independent study courses can be used toward the degree.
- Special requirements for admission into the Studio Art program: Every student who is a sophomore in academic standing, or a transfer student with 60 credits or more (including students transferring into a Studio Art emphasis from K-12 Teaching, Graphic Design, or Art History) must satisfy the following requirements:
 - Completion of ARTE 294 Sophomore Seminar with grade of "B" or better.
 - Completion of Art Foundation Courses ARTE 101, ARTE 102, ARTE 118, ARTE 119 and ARTS 151, ARTS 152, with a 3.00 cumulative GPA or higher.
- Additional fees are required throughout the studio art program for materials.

For more information on what you can do with this major, visit Career Services' [What to Do with a Major?](#) resource.

All CMU baccalaureate graduates are expected to demonstrate proficiency in specialized knowledge/applied learning, quantitative fluency, communication fluency, critical thinking, personal and social responsibility, and information literacy. In addition to these campus-wide student learning outcomes, graduates of this major will be able to:

- a. Interpret and apply formal elements and principles of design. (Critical Thinking)
- b. Demonstrate proper use of tools, materials, techniques, use and care for equipment through quality craftsmanship, and analysis of scale, proportion, and measuring. (Applied Learning and Quantitative Literacy)
- c. Generate individual response through concept and relevant sources of information to create personal content. (Communication Fluency and Information Literacy)

- d. Communicate clearly regarding the critical analysis of art and design both historical and contemporary. (Specialized Knowledge/Communication Fluency)
- e. Reflect on and respond to ethical, social, civil, and/or environmental challenges as they relate to art, design, and new media. (Personal and Social Responsibility)
- f. Determine the best medium, methods and artistic strategies for evaluating information critically and developing a message by finding relevant sources of information, and applying the information effectively to visual culture. (Information Literacy)
- g. Create and sustain a body of work through self-directed research, experimentation, risk-taking, and reflective analysis. (Applied Learning)
- h. Justify analysis of artwork based on concept and materials. (Critical Thinking)

Requirements

Each section below contains details about the requirements for this program. Select a header to expand the information/requirements for that particular section of the program's requirements.

To print or save an overview of this program's information, including the program description, learning outcomes, requirements, suggested course sequencing (if applicable), and advising and graduation information, scroll to the bottom of the left-hand navigation menu and select "Print Options." This will give you the options to either "Send Page to Printer" or "Download PDF of This Page." The "Download PDF of This Page" option prepares a much more concise presentation of all program information. The PDF is also printable and may be preferable due to its brevity.

Institutional Degree Requirements

The following institutional degree requirements apply to all CMU baccalaureate degrees. Specific programs may have different requirements that must be met in addition to institutional requirements.

- 120 semester hours minimum.
- Students must complete a minimum of 30 of the last 60 hours of credit at CMU, with at least 15 semester hours in major discipline courses numbered 300 or higher.
- 40 upper-division credits (an alternative credit limit applies to the Bachelor of Applied Science degree).
- 2.00 cumulative GPA or higher in all CMU coursework.
- A course may only be used to fulfill one requirement for each degree/certificate.
- No more than six semester hours of independent study courses can be used toward the degree.
- Non-traditional credit, such as advanced placement, credit by examination, credit for prior learning, cooperative education and internships, cannot exceed 30 semester credit hours for a baccalaureate degree. A maximum of 15 of the 30 credits may be for cooperative education, internships, and practica.
- Pre-collegiate courses (usually numbered below 100) cannot be used for graduation.
- Capstone exit assessment/projects (e.g., Major Field Achievement Test) requirements are identified under Program-Specific Degree Requirements.
- The Catalog Year determines which program sheet and degree requirements a student must fulfill in order to graduate. Visit with

your advisor or academic department to determine which catalog year and program requirements you should follow.

- See “Requirements for Undergraduate Degrees and Certificates” in the catalog for a complete list of graduation requirements.

Specific to this program:

- 3.00 cumulative GPA or higher in all 200-, 300-, and 400-level Studio Art major courses.
- Minimum grade of “C” in all 200-, 300-, and 400-level Studio Art major courses.
- No more than 6 semester hours of independent study courses can be used toward the degree.
- Special requirements for admission into the Studio Art program: Every student who is a sophomore in academic standing, or a transfer student with 60 credits or more (including students transferring into a Studio Art emphasis from K-12 Teaching, Graphic Design, or Art History) must satisfy the following requirements:
 - Completion of ARTE 294 Sophomore Seminar with grade of “B” or better.
 - Completion of Art Foundation Courses ARTE 101, ARTE 102, ARTE 118, ARTE 119 and ARTS 151, ARTS 152, with a 3.00 cumulative GPA or higher.
- Additional fees are required throughout the studio art program for materials.

Essential Learning Requirements

(31 semester hours)

See the current catalog for a list of courses that fulfill the requirements below. If a course is an Essential Learning option and a requirement for your major, you must use it to fulfill the major requirement and make a different selection for the Essential Learning requirement.

Code	Title	Semester Credit Hours
English ¹		
ENGL 111	English Composition I-GTCO1	3
ENGL 112	English Composition II-GTCO2	3
Mathematics ¹		
MATH 110	Mathematical Investigations-GTMA1	3
History		
Select one History course		3
Humanities		
Select one Humanities course		3
Social and Behavioral Sciences		
Select one Social and Behavioral Sciences course		3
Select one Social and Behavioral Sciences course		3
Fine Arts		
Select one Fine Arts course		3
Natural Sciences ²		
Select one Natural Sciences course		3
Select one Natural Sciences course with a lab		4
Total Semester Credit Hours		31

¹ Must receive a grade of “C” or better and must be completed by the time the student has 60 semester hours.

² One course must include a lab.

Other Lower Division Requirements

Code	Title	Semester Credit Hours
Wellness Requirement		
KINE 100	Health and Wellness	1
Select one Activity course		1
Essential Learning Capstone ¹		
ESSL 290	Maverick Milestone	3
ESSL 200	Essential Speech	1
Total Semester Credit Hours		6

¹ Essential Learning Capstone must be taken after completion of the Essential Learning English and Mathematics requirements, and when a student has earned between 45 and 75 hours.

Foundation Courses

(18 semester hours, minimum GPA of 3.0 required for these courses.)

Code	Title	Semester Credit Hours
ARTE 101	Two-Dimensional Design-GTAH1	3
ARTE 102	Three-Dimensional Design-GTAH1	3
ARTE 118	History of Art, Prehistory to Renaissance-GTAH1	3
ARTE 119	History of Art, Renaissance to Present-GTAH1	3
ARTS 151	Foundation Drawing I	3
ARTS 152	Foundation Drawing II: Figure Drawing	3
Total Semester Credit Hours		18

Program Specific Degree Requirements

(57 semester hours, must pass all courses with a grade of “C” or higher, unless otherwise noted.)

Code	Title	Semester Credit Hours
Core Courses		
Art History 200-Level		
ARTH 220	History of Modern Art	3
Art History Upper Division		
ARTH 315	Nineteenth-Century Art	3
or ARTH 316 20th Century Art to 1950		3
ARTH 400	Art Theory	3
Art Studio 200-Level		
ARTS 225	Introduction to Photography	3
ARTS 274	Printmaking: Intaglio and Relief	3
or ARTS 275 Printmaking: Screen Printing and Lithography		3
ARTS 241	Beginning Hand Building	3
or ARTS 242 Beginning Wheel Throwing		3
ARTS 291	Painting I: Intro to Painting	3
ARTT 270	Sculpture I	3

Professional Practice

ARTE 294	Sophomore Seminar ¹	3
ARTE 494	Studio Art Senior Seminar	3
<i>Art Studio 300-Level</i>		
15 semester hours of ARTS or ARTT 300-Level courses		15
<i>Art Studio 400-Level</i>		
12 semester hours of ARTS or ARTT 400-Level courses		12
Total Semester Credit Hours		57

¹ Minimum grade of "B" required for ARTE 294 for this program.

General Electives

All college level courses appearing on your final transcript, not listed above that will bring your total semester hours to 120 hours, including 40 upper division hours. 8 semester hours, at least 4 of which must be upper division.

Code	Title	Semester Credit Hours
Select electives		8
Total Semester Credit Hours		8

Suggested Course Plan

First Year

Fall Semester

		Semester Credit Hours
ENGL 111	English Composition I-GTC01	3
MATH 110	Mathematical Investigations-GTMA1 (or higher)	3
ARTE 118	History of Art, Prehistory to Renaissance-GTAH1	3
ARTE 101	Two-Dimensional Design-GTAH1	3
ARTS 151	Foundation Drawing I	3
Semester Credit Hours		15

Spring Semester

ENGL 112	English Composition II-GTC02	3
KINA Activity		1
ARTE 102	Three-Dimensional Design-GTAH1	3
ARTE 119	History of Art, Renaissance to Present-GTAH1	3
ARTS 152	Foundation Drawing II: Figure Drawing	3
ARTS or ARTT 200-Level Studio		3
Semester Credit Hours		16

Second Year

Fall Semester

Essential Learning - Social and Behavioral Sciences		3
Essential Learning - Natural Science		3
KINE 100	Health and Wellness	1
ARTS or ARTT 200-Level Studio (2 courses)		6
ARTH 220	History of Modern Art	3
Semester Credit Hours		16

Spring Semester

Essential Learning - Natural Science with Lab		4
Essential Learning - Humanities		3
ARTS or ARTT 200-Level Studio (2 courses)		6
ARTE 294	Sophomore Seminar	3
Semester Credit Hours		16

Third Year

Fall Semester

ESSL 290	Maverick Milestone	3
ESSL 200	Essential Speech	1
Essential Learning - Fine Arts		3
ARTS or ARTT 300-Level Studio (3 courses)		9
Semester Credit Hours		16

Spring Semester

Essential Learning - Social and Behavioral Sciences		3
Essential Learning - History		3
ARTH 315	Nineteenth-Century Art	3
or ARTH 316	or 20th Century Art to 1950	
ARTS or ARTT 300-Level Studio (2 courses)		6
Semester Credit Hours		15

Fourth Year

Fall Semester

Electives		8
ARTS or ARTT 400-Level Studio (2 courses)		6
Semester Credit Hours		14

Spring Semester

ARTH 400	Art Theory	3
ARTE 494	Studio Art Senior Seminar	3
ARTS or ARTT 400-Level Studio (2 courses)		6
Semester Credit Hours		12
Total Semester Credit Hours		120

Advising and Graduation

Advising Process and DegreeWorks

Documentation on the pages related to this program is intended for informational purposes to help determine what courses and associated requirements are needed to earn a degree. The suggested course sequencing outlines how students could finish degree requirements. Some courses are critical to complete in specific semesters, while others may be moved around. Meeting with an academic advisor is essential in planning courses and altering the suggested course sequencing. It is ultimately the student's responsibility to understand and fulfill the requirements for her/his intended degree(s).

DegreeWorks is an online degree audit tool available in MAVzone. It is the official record used by the Registrar's Office to evaluate progress towards a degree and determine eligibility for graduation. Students are responsible for reviewing their DegreeWorks audit on a regular basis and should discuss questions or concerns with their advisor or academic department head. Discrepancies in requirements should be reported to the Registrar's Office.

Graduation Process

Students must complete the following in the first two months of the semester prior to completing their degree requirements:

- Review their DegreeWorks audit and create a plan that outlines how unmet requirements will be met in the final semester.
- Meet with their advisor and modify their plan as needed. The advisor must approve the final plan.
- Submit the "Intent to Graduate" form to the Registrar's Office to officially declare the intended graduation date and commencement ceremony plans.
- Register for all needed courses and complete all requirements for each degree sought.

Submission deadlines and commencement details can be found at <http://www.coloradomesa.edu/registrar/graduation.html>.

If a student's petition for graduation is denied, it will be her/his responsibility to consult the Registrar's Office regarding next steps.